

MATH 1510 SCIENTIFIC PROGRAMMING

3 Credits

Offered in Lecture Format

**Prerequisite required (MATH 1200 or MATH 1700 with a grade of C or better
or Appropriate Placement-Test Score)**

Revised 11/03/2004

SYLLABUS

I. INTRODUCTION TO COMPUTING

- A. Overview of computer technology
- B. Introduction to the Programming Process
 - 1. Problem definition to Pseudocode
 - 2. Source code
 - 3. Compile/Link/Run

II. PROBLEM DEFINITION TO PSEUDOCODE

- A. Well-defined problem
- B. Deriving a solution
- C. Algorithm: writing a recipe to implement the solution
- D. Pseudocode: almost a high-level language source code

III. WRITING THE SOURCE CODE: PART I

- A. Declaring variables
 - 1. Data types and compatibility
- B. Collecting data: input commands
- C. Using commands and syntax to implement the pseudocode
 - 1. Arithmetic operators
 - 2. Elementary control loops
- D. Displaying results: output commands
 - 1. Formatting data
- E. Documentation: include comments in the code

IV. RUNNING THE CODE

- A. Compile/Link/Run
- B. Debugging

V. WRITING THE SOURCE CODE: PART II

- A. Using predefined functions
- B. User-defined functions
- C. Local vs. global variables and constants
- D. Advanced techniques for using data in functions
- E. Input/Output via data files

VI. CONTROL LOGIC AND COMMANDS: MORE APPLICATIONS

- A. if-else statements
- B. do-while loops
- C. for-statements

VII. LIBRARIES OF FUNCTIONS

- A. Predefined libraries
- B. User defined libraries

VIII. Arrays

- A. Introduction to arrays
- B. Arrays in functions
- C. Multidimensional arrays